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PHILMONT PROGRAMS / ITINERARY NUMBERS / CAMPS

PROGRAMS	OFFERED ON ITINERARIES	AT THESE CAMPS
Archaeology	5,9,13,23,26,31,32,33,34,35	Indian Writings
Archery - 3 Dimensional.....	3,4,8,10,19	Apache Springs
Astronomy.....	20,23,28	Ring Place
Baldy Mountain Hike	9,13,20,21,22,23,24,25,26,27,28-34	
Black Powder Rifle	1,2,3,46,7,8,9,10-19,21-25,29,31-33.....	Black Mountain, Clear Creek, Miranda
Blacksmithing	1-9,11,13,14,16,17,18,19,20-30,31-33.....	Black Mountain, Cyphers Mine, French Henry
Burro Packing.....	5,9,24,26,27,29,33	Miranda, Ponil
Burro Racing	1,2,5,7,12,13,19,27,29,31,32.....	Harlan
Campfire (Evening)	1,2,3,4,5,6,7,8,9,11,12,13,14,15,16,17,18,19,202 1,24,25,26,27,28,29,30,31,32,33	Beaubien, Clarks Fork, Crater Lake, Cyphers Mine, Ponil, Pueblano, Urraca, Zastrow
Cantina.....	1,3,4,5,9,10,13,14,19-22,24-26,28,29,32,35	Abreu, Ponil
Challenge Events	9,12,13,14,15,17,20-25,27-35	Dan Beard, Head of Dean, Urraca
Chuck Wagon Breakfast	5,9,13,20,25,26,28,32	Ponil
Chuck Wagon Dinner	1,2,4-9,11,13-21,24-30,32.....	Beaubien, Clarks Fork, Ponil
Continental Tie & Lumber Co.....	3,8,9,13,15,17,18,21,24-26,28-33.....	Crater Lake, Pueblano
Dutch Oven Dessert.....	2,6,11,12.....	Zastrow
Fishing, Fly Tying, Lodge Tour.....	1,3,4,6,8,10,11,15,16	Fish Camp
Folk Weather Forecasting	20,23,28,33,35	Ring Place
Gold Mining & Panning	2,3,4,5,6,7,8,9,11,13,16,17,19-34	Cyphers Mine, French Henry
Homesteading	2,4,6,7,8,9,10,11,12,14,15,17,18,19,23,27,28,31	Crooked Creek, Rich Cabins
Horse Rides	1,2,4,5,6,7,9,11,14-21,24,25,26,27,28,30,32	Beaubien, Clarks Fork, Ponil
Jicarilla Apache Life	1,2,4,8,15,19	Apache Springs
Land Navigation, GPS Technology	2,6,11,12.....	Zastrow
Leave No Trace Camping	9,20,23,28,31,34	Dan Beard, Rich Cabins
Lodge Tours	1-12,14-19,21-23,25,27,28,31,32,35	Abreu,Crooked Creek,Fish Camp,Hunting Lodge,Rich Cabin
Mexican Homesteading/Dinner	1,3,10,19,22.....	Abreu
Mountain Biking.....	20,23,26,28,33,35	Whiteman Vega
Mountain Man Rendezvous	9,13,21,22,23,24,25,29,31,32	Miranda
Post Civil War Settlers	1,14,16,18	Black Mountain
Rock Climbing	1-5,7,8,11-14,17-19,21,22,25,27,29,32,33,35.....	Cimarroncito, Dean Cow, Miners Park
Rocky Mountain Fur Co.	2,3,4,6,7,8,10,11,12,14,15,17,18,19,34	Clear Creek
Search & Rescue	2,4,11,16,23,26,33,35	Carson Meadows, Seally Canyon
Shooting/Reloading - .30-06	2,3,5,6,10,12,14,30	Sawmill
Shotgun Shooting/Reloading - 12 Ga...	1,2,5,7,12,13,19,27,29,31,32	Harlan
Tooth of Time.....	4,5,7,8,10,11,14-19,21,22,24,25,27,29,30,32,34	
Trading Post & Commissary	All Itineraries	Baldy, Phillips Junction, Ponil, Ute Gulch
Western Lore.....	1,2,4-11,13-22,24,25,26,27,28,29,30,32.....	Beaubien, Clarks Fork, Ponil
Wilderness First Aid	23,26,33,35	Seally Canyon

2009 HIGH ADVENTURE SETTING THE COURSE

You and your crew are about to embark on a great outdoor Scouting experience. Your Philmont trek will leave you with lasting memories and lifetime values. It will change your life forever!

This *TREKS - Itinerary Guide*, and accompanying materials, will help you and your crew complete the last of your planning and aid in the selection of your Philmont itinerary.

Previously, you received a *Council and Unit Planning Guide*. In addition to the Itinerary Guide, this packet also contains a *Guidebook to Adventure* for each crew member, a Philmont wall map and other materials that you will find useful as you finalize plans for High Adventure!

Please study all the materials that Philmont has sent you. For example, the *Council and Unit Planning Guide* outlines **leadership standards, youth protection, health and medical requirements, crew responsibilities, fee payment schedules, coed Venture Crew policies, and even a monthly planning schedule.**

This all **new Treks - 2009 Itinerary Guide** gives direction to

- . . . finalizing your travel plans.
- . . . understanding Philmont's participation requirements.
- . . . selecting an itinerary that very carefully matches everyone's physical ability level.
- . . . how to benefit from Philmont's many and varied Backcountry programs.
- . . . building your crew into a team where everyone is successful.

PHYSICAL CONDITIONING

The importance of being in **top physical condition** cannot be overemphasized!

Backpacking 5 to 14 miles daily, for 12 days with a 35-50 lb. pack, at elevations ranging from 6,500 to 12,500 feet, requires great physical strength and endurance. Your physical training program should have started last December, at least six months of training is **strongly** recommended. If it did not - **PLEASE START NOW!** Refer to Page 19 of the *Council and Unit Guidebook* for a suggested conditioning program.

PHILMONT WEIGHT LIMITS FOR BACKPACKING & HIKING

Each participant in a Philmont trek must not exceed the maximum acceptable limit in the weight for height chart shown below. The right hand column shows the maximum acceptable weight for a person's height in order to participate in a Philmont trek. Those who fall within the limits are more likely to have an enjoyable trek and avoid incurring health risks. Every Philmont trek involves hiking with a 35-50 lb. backpack between 6,500 and 12,500 ft. elevations. Philmont recommends that participants carry a pack weighing no more than 25-30% of their body weight.

Participants 21 years and older who exceed the maximum acceptable weight limit for their height at the Philmont medical recheck WILL NOT be permitted to backpack or hike at Philmont. For example, a person 70 inches tall cannot weigh more than 226 lbs. All heights and weights will be measured in stocking feet.

For participants under 21 years of age who exceed the maximum acceptable weight for height, the Philmont physicians will use their best professional judgment in determining participation in a Philmont trek. Participants under 21 years of age are strongly encouraged to meet the weight limit for their height. Exceptions are not made automatically and discussion in advance with Philmont is required regarding any exception to the weight limit for persons under 21 years of age, whether it is over or under. Philmont will consider up to 20 lbs. over the maximum acceptable as stated on the chart, however, the exception will never exceed 295 lbs. Philmont’s phone number is 575-376-2281.

The maximum weight for any participant in a Cavalcade Trek and for horse rides is 200 lbs. **Under no circumstances will any individual weighing more than 295 pounds be permitted to participate in backcountry programs.** This requirement is necessary because of limitations of rescue equipment and for safety of search and rescue personnel.

Individuals who do not meet Philmont’s weight for height requirements will not be allowed on the trail and will be sent home.

Height	Recommended	Allowable Exception	Maximum
60	97 - 138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220

Height	Recommended	Allowable Exception	Maximum
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

This table is based on the revised Dietary Guidelines for Americans from the U.S. Dept. of Agriculture and the Dept. of Health & Human Services.

Philmont’s camping programs center on backpacking in the backcountry, therefore Camping Headquarters does not offer a “Base Camp” program. Participants who arrive at Philmont and do not meet the above height/weight requirements **OR** who come off the trail because they cannot physically complete their trek must return home at their own expense.

Usually, most minor injuries and illnesses can be handled by the Health Lodge and allow the participant to return to the trail. Philmont tries to reunite injured campers to their crew, however, several factors may prevent or delay this, such as weather, the nature of the injury, where the crew is camped and the length of the trek remaining. Once again, good conditioning and safe camping and hiking practices help make the trek successful for all.

HEALTH AND MEDICAL RECORD

Every camper and Advisor is required to have a medical evaluation within twelve (12) months of their participation date by a physician licensed to practice medicine. An examination conducted by a physician’s assistant or a nurse practitioner will be recognized for states where they may perform physical examinations to students enrolled in public school systems. **The 2009 Philmont Health and Medical Record must be used.** Advisors are to collect and hold the forms to be turned in at the Health Lodge upon arrival at Philmont. **Review each participant’s medical form to be familiar with any health restrictions, check for parental and physician’s signatures, and that a copy of participants health insurance card is attached.**

An individual should always contact the family physician first and call Philmont at 575-376-2281 if there is a question about the advisability of participation. Philmont's chief medical officer and other medical staff of the Health Lodge reserve the right to make medical decisions regarding the participation of individuals at Philmont.

Each crew must bring a first aid kit. The *2009 Guidebook to Adventure* will contain a recommended first aid kit supply list. Many "over the counter" medications are available at the Tooth of Time Traders.

FIRST AID/CPR CERTIFICATION

2009 First Aid Training Requirement for Philmont Crews: (Note: NEW REQUIREMENT IN 2008)

Philmont requires that at least **one person**, preferably two, (either an advisor or a youth participant) **in each crew be currently certified in American Red Cross Wilderness First Aid basic or the equivalent* and CPR from the American Heart Association, the American Red Cross or the equivalent.** The American Red Cross Wilderness First Aid is a sixteen hour course designed to help in situations when help is not readily available. Several hours may be required for Philmont staff to reach a remote backcountry location after a message is delivered to the nearest staffed camp. First aid and CPR training will result in proper and prompt attention being given to injuries and/or illnesses. **You must present current certification cards upon check in to verify this requirement.**

Equivalent training can be obtained from the following nationally-recognized organizations:

- American Red Cross www.redcross.org
- American Safety and Health Institute www.ashinstitute.org
- Emergency Care and Safety Institute www.ECSInstitute.org
- National Outdoor Leadership School (WMI) www.nols.edu/wmi/
- National Ski Patrol – Outdoor Emergency Care www.nsp.org
- Stonehealth Open Learning Opportunities (SOLO) www.soloschools.com/wfa.html
- Wilderness Medical Associates (WMA) www.wildmed.com
- Wilderness Medical Society (WMS) www.wms.org
- Wilderness Medicine Training Center www.wildmedcenter.com
- Wilderness Safety Council www.wfa.net
- Wilderness Safety & Emergency Response (W.I.S.E.R.) www.wiser-wfr.com

The Boy Scouts of America and the American Red Cross have a national agreement, the primary goal of which is to help councils (with their districts and units) become self sufficient teaching Red Cross courses, including First Aid. *Wilderness First Aid Basic* is specified in the agreement. Through this agreement a local council can coordinate training of American Red Cross courses by providing BSA volunteers who are certified to instruct the course by the American Red Cross. The fees for the course taught by the BSA volunteers are dramatically reduced and include a \$5.00 administrative fee and the cost of materials. Visit with your council service center for more information about the American Red Cross National Agreement.

Philmont encourages each crew to have at least one person trained in American Red Cross Wilderness First Aid Basic or the equivalent. However, Philmont will accept the following advance levels of training and a copy of the license or certification must be shared with Philmont during the registration process:

- Wilderness First Responder
- Outdoor Emergency Care
- EMT Basic, Intermediate, or Paramedic
- Military Corpsman or Medic
- Registered Nurse
- Nurse Practitioner
- Physician's Assistant

ACCIDENT AND SICKNESS INSURANCE

Campers and Advisors are covered while at Philmont, and while traveling to and from, by a plan through Health Special Risk, Incorporated. (Please refer to the High Adventure Base Camper's Accident and Sickness Plan Brochure.)

For each sickness or injury, benefits are payable for medical or surgical treatment, prescription drugs, hospitalization or the exclusive services of a private duty nurse (RN or LPN). Benefits will be paid for expenses incurred (subject to the *Primary Excess Provision* explained below) up to the usual and customary charges normally made within the geographic area where treatment is performed.

Primary Excess Provision - When medical or surgical treatment is involved, benefits in excess of the first \$300 will be payable only for covered expenses which are not recoverable under any other insurance policy or service contract. If no other collectible insurance is available, this Primary Excess Provision will not apply.

Advisors are urged to inform parents of the information in the High Adventure Base Camper's Accident and Sickness Plan Brochure provided by Health Special Risk, Incorporated. Also remind parents to include the company name and policy number of their family insurance policy and attach a copy of their health insurance card (front & back) to the Philmont Health and Medical Record.

EMERGENCY TRANSPORTATION

Philmont will assist with transportation arrangements when a family emergency (death or serious illness) occurs during an Expedition requiring a participant to return home or if a participant must return home for medical reasons. Participants will be required to reimburse Philmont for any transportation services provided, including transportation to a required airport.

THE PHILMONT CREW LEADERSHIP TEAM

CREW LEADER - ADVISOR

Every Philmont crew functions best when led by a youth crew leader! Great care should be used in selecting a crew leader as this person will have an awesome responsibility. The crew leader must have earned the respect of the crew members and adult Advisors.

The **Crew Leader** gives leadership to the crew as they:

- ◆ select the itinerary that best suits everyone's physical abilities.
- ◆ choose routes during the trek that match the crews ability.
- ◆ set up and break camp.
- ◆ establish a fair duty roster.
- ◆ see that "smellables" are correctly stored and all Philmont policies followed to avoid encounters with bears and other animals.
- ◆ ensure the Wilderness Pledge is followed and that campsites are left clean.

The **Adult Advisor** must support the crew leader and is responsible for:

- ◆ arranging transportation, overnight stops and meals en route to and from Philmont.
- ◆ ensuring the safety and well being of everyone in the crew .
- ◆ addressing crew conflicts that may require appropriate discipline.
- ◆ serving as a counselor and coach and giving appropriate guidance to the crew leader.

CHAPLAIN'S AIDE

A crew member, who has preferably earned one of Scouting's religious awards, should be selected as the Chaplain's Aide. Their duties include leading grace before meals and encouraging participation in religious services and the Philmont "Duty to God" program. This team - Crew Leader, Advisor and Chaplain's Aide become the prime resource for keeping morale high!

PHILMONT RANGERS

Trail wise and well versed in the latest camping and hiking technologies and Philmont lore, these hardy young men and women play a vital role in helping your crew be successful on the trail. Rangers are trained to show respect to the Advisors - they deserve the same as they coach the crew leader and crew on Philmont's backcountry hiking and camping procedures. They come from some of the best Scout troops and Venture Crews in America. A mark of a well prepared crew is when the Ranger can stay in the background while assisting the crew. Your Ranger will be a great friend and mentor. He or she will remain with the crew for the first three days at Philmont.

THE ADVENTURE BEGINS

TOUR PERMIT

A Local Tour Permit is needed for tours of **less than 500 miles**. To get one you must fill out a Local Tour Permit Application, No. 34426. It is approved by your local council and a portion of it detached and sent to you as your permit.

A National Tour Permit is needed for tours of **500 or more miles** or that cross national boundaries and into the territory of other nations. To get one you must fill out a National Tour Permit Application and can access this form online at the following link: <http://www.scouting.org/filestore/pdf/34426.pdf>. **IT IS NOT INCLUDED IN THE MARCH ADVISORS KIT.** In addition to local council approval, this application must be sent to the regional service center of the Boy Scouts of America. Upon approval, the permit is issued to you.

A tour group must have its permit in its possession at all times and must display it when requested by Scout officials or other authorized persons. All reservations by a tour group for overnight group camping on council properties and military bases will be subject to the presentation of a Tour Permit on arrival. **Philmont requires a Tour Permit be presented at registration.**

Groups are encouraged to secure the signatures of these authorized persons on the front of the national tour permit as indications of satisfactory experiences at various stopping points.

TOUR DIRECTOR

Council contingents or multiple crew groups may wish to designate one Advisor to serve as the group's tour director. His/her duties could include coordinating transportation for the crews, handling all fiscal arrangements en route to and while at Philmont. This person would schedule overnight stops, arrange lodging and meals, and be responsible for final fee settlement with the Philmont registrar. The tour director serves as the chief liaison between the crews, the local council, and Philmont. He or she is expected to meet the same physical requirements as the rest of the Advisors and accompany one of the crews on the trail. Tour directors are often top Philmont promoters in their local council!

TRANSPORTATION

Please mail **one arrival card per crew**, located in the front cover of this book, **at least 30 days prior to arrival at Philmont.** From the information on the card, Philmont is able to schedule shuttle pickups at the Amtrak train station or bus station in Raton, plan meals for arriving crews, and be ready for your arrival.

Your first meal in the dining hall will be lunch if arriving before 11:00 am, or supper if arriving after 11:00 am. Please call or email camping@philmontscout ranch.org if you have a change in the arrival plans you submit to Philmont.

Traveling to and from Philmont is an important part of the "High Adventure" experience. Most contingents will find transportation the largest expense in the budget. Study the various travel options before making a final decision. Choose one that has the greatest appeal and is affordable.

Philmont participants have found public carriers to be reliable transportation to the ranch. Consult the passenger department of any of the following carriers for scheduling information and costs. Your local travel agency can also provide this service.

Philmont does not endorse any agency or vendor listed in this publication, but provides this information to assist groups in making travel and lodging arrangements.

- ❖ Airlines to Denver (270 miles from Philmont), Colorado Springs (190 miles) Pueblo (159 miles), Albuquerque (220 miles) and Amarillo (220) - obtain chartered bus directly to Philmont **OR** Greyhound Lines (800-231-2222) to Raton.
- ❖ Charter bus service arranged at home direct to Philmont.
- ❖ Amtrak Train (800-872-7245 or www.amtrak.com) to Raton - Philmont bus to/from Philmont.
- ❖ Amtrak Train to Denver - obtain charter bus directly to Philmont or Greyhound Lines (800-231-2222) to Raton - Philmont bus to/from Philmont.
- ❖ Thrifty Car Rental (800-847-4389) - 7 or 12 passenger vans available to rent from Albuquerque, based on availability.
- ❖ Advantage Rent-A-Car (Albuquerque 505-247-1066) - Rentals available.
- ❖ Grayline of Denver (800-348-6877 or www.grayline.com/denver) & Grayline of Colorado Springs (800-345-8197) daily carrier with direct service to Philmont from Denver International Airport, Denver Amtrak & Colorado Springs Airport.

Inquire from airlines reservations personnel about supplemental chartered airline services offering packaged plans with reduced group rates.

Travel companies serving Philmont include the following:

- **A Charter Company** (800-366-9024 or acccharter@msn.com) Web: www.achartercompany.com charter service from Denver International Airport.
- **A Great Way To Charter, Tour & Travel** (866-466-8792 or charters@agreatwaytogo.com) Web: www.agreatwaytogo.com
- **American Tour Bus Company** (505-342-2303 or americantoursinc@email.com) charter service from Albuquerque. Web: www.americantoursinc.com. (Can also contact by fax: 505-342-2304.)
- **Blue Sky Adventures** (877-225-8375) charter service from Albuquerque, Denver or Colorado Springs. Web: www.blueskyadventures.net
- **Faust's Transportation** (505-758-3410) charter service from Albuquerque.
- **Follow The Sun, Inc.** (866-428-4786 or info@ftstours.com), charter service from Albuquerque. Web: www.ftstours.com
- **Global Transportation** (303-298-1585 or info@globaltransportation.us) charter service from Colorado. Web: www.globaltransportation.us
- **Gray Line** of Colorado Springs (800-345-8197 or joanie@coloradograyline.com) provides transfer services to/from Philmont for groups or individuals from Colorado Springs Airport.
- **Gray Line** of Denver (800-348-6877 or www.grayline.com/denver) provides daily transfer services to/from Philmont for groups or individuals from Denver International Airport and Denver Amtrak.
- **Greyhound Charter Services** (800-454-2487) Web: www.greyhound.com
- **Herrera Coaches, Inc.**, (505-242-1108, fax: 505-242-1125) Web: www.herreracoach.com
- **Leading The Way Tours, Inc.** (866-696-5073 or Christine@leadingthewaytours.com) charter services from Colorado Springs, Denver or Albuquerque. Web: www.leadingthewaytours.com

- **Main Event Transportation** (888-881-2819) from Albuquerque. Web: www.ScoutTransport.com
- **Pacesetter** (800-877-6001 or sales@pacesetterbus.com) provides service from Denver (airport or Amtrak) and Colorado Springs.
- **Ramblin' Express** (800-772-6254 or 719-590-8687, info@ramblinexpress.com) service in the Rocky Mountain region. Web: www.ramblinexpress.com

PRIVATE VEHICLES

This method of transportation should be used only with full assurance vehicles are safe and drivers are reliable. Make sure there is adequate insurance coverage for each vehicle. Adhere rigidly to the Tour Permit requirements. Philmont is not responsible for vehicles parked in parking areas.

CONDUCT WHILE TRAVELING

Scouts and Venturers are respected nationwide because of how they travel and behave in public. Sharp appearing, properly uniformed Scouts and Venturers bring credit to themselves and the organization. You are Scoutings' ambassadors! Use the buddy system - no one person ever leaves the group alone. Telephone ahead to your next stop to confirm or change a reservation. Do not use tobacco in public. Express appreciation to those who extend courtesies to you along the way

FAMILY ACCOMMODATIONS

Philmont has no accommodations for family members not going on the trail. There are several motels and public campgrounds in the area. Prior reservations are strongly recommended.

CREW ROSTER & TALENT RELEASE

Please take care in preparing your **crew roster**, following the instructions on the form. It contains vital information that Philmont uses in emergencies. The Mail Room uses it to sort your mail. **Bring it with you; do not mail it ahead of time.**

Your crew's **talent release** will also be turned in upon arrival; it requires a parent signature for youth and personal signatures for those over 18 years of age.

EXPEDITION NUMBER

Please provide your **correct Expedition Number** on your itinerary choices card or **it will delay your crew's itinerary assignment.** Your Expedition Number was assigned by Philmont when your deposit was received and **replaced your tentative Expedition Number.** Check with your group's contact person to verify your **correct Expedition Number** or contact camping@philmontscoutranch.org. It is determined by your arrival date. If, for example, your crew is to arrive July 14, the first part of your Expedition Number is 714, which signifies 7th month, 14th day. Philmont also assigns an alpha-letter to each reservation arriving the same day (Example, 714-A, 714-B, 714-C, etc.). If your reservation consists of several crews, **it will be your responsibility to assign a number after the letter to designate each one.** Thus, if your reservation consists of 2 or more crews arriving on July 14, your crews' **Expedition Numbers are 714-A1, 714-A2, etc..** Parents should record their camper's complete Expedition Number on the card inside the cover of the *2009 Guidebook to Adventure*.

PHILMONT ADDRESS AND MAIL

Your complete expedition number is essential for mail delivery at Philmont. Incoming **mail** may be picked up **only by the Expedition Advisor or Crew Leader** at the Philmont Mail Room when your crew arrives and when you return to Camping Headquarters from the trail. You may send mail from any staffed camp.

PHILMONT SUMMER PARTICIPANT MAILING ADDRESS:

*Your Name, Expedition Number
Philmont Scout Ranch, BSA
47 Caballo Rd.
Cimarron, NM 87714*

EMERGENCY TELEPHONE NUMBER AT PHILMONT:

24 HOUR EMERGENCY NUMBER -- 575-376-2281

Telephone calls to any of your group should be restricted to extreme emergencies only. Since Philmont comprises 215 square miles of rugged mountain wilderness, it can require several hours to transport a participant from some camps to return an emergency phone call. If this becomes necessary, it will speed contact when the caller has the full name and expedition number of the person being contacted.

CREW LOCKERS / SECURITY

Philmont provides crew lockers and safekeeping (vault) storage service for crews. Crew lockers (2' x 2' x 3') are available for items not needed on the trail. These lockers are limited and groups traveling by private vehicle will be required to store items in their vehicles. **Crews using lockers will be limited to two (2) lockers, based on availability.** Safekeeping storage is available for valuables such as tickets, travelers checks, credit cards, etc. Items are sealed in envelopes and placed in the vault. Never leave valuables in tents or unattended. Philmont is not responsible for lost or stolen items.

BACKPACKING STOVES

Philmont requires crews to use some type of backpacking stoves. You may bring your own or purchase them at Philmont. Visit www.toothoftimetraders.com for a complete listing of stoves and fuel.

Philmont strongly recommends, and most airlines require, that crews transport their stoves **without fuel**. **GROUPS TRAVELING BY AIR MUST CHECK WITH THEIR CARRIER TO DETERMINE IF THEY WILL PERMIT USED STOVES/FUEL BOTTLES TO BE TRANSPORTED.** If not, purged stoves/fuel bottles must be shipped to Philmont by U.S. Postal Service or UPS (United Parcel Service, Ground Service Only). UPS has specific packaging and shipping procedures which must be followed and will assess special handling fees in addition to regular rates. Groups must include their Expedition number on shipping label, mail to the shipping address on page 9 under, **PHILMONT SUMMER PARTICIPANT MAILING ADDRESS**, and allow ample time for shipment to arrive at Philmont. At the conclusion of your Expedition, purged stoves/fuel bottles will need to be shipped from Philmont. **(Shipping information will be available at Philmont's Mail Room upon arrival/prior to departure.)**

Stoves/fuel bottles must be purged of fuel for shipping or when transported. This can be accomplished by draining all fuel and leaving the tank/bottle uncapped for several hours. We suggest you call the Dept. of Transportation Hazardous Materials Information Center at 800-467-4922, press option 1. You may also access the

Hazardous Materials Website: <http://hazmat.dot.gov> or <http://cas.faa.gov> for further information regarding transporting backpacking stoves.

White Gas, Powermax fuel and varieties of isobutane/propane fuel type canisters will be available at Philmont's Trading Posts located at Camping Headquarters, Phillips Junction, Ute Gulch, Baldy Town and Ponil. Fuel will also be available for purchase at Apache Springs, Rich Cabins and Ring Place. **PHILMONT CANNOT TRANSPORT PERSONAL OR SPECIAL FUEL TO CREWS.** All liquid fuel containers should be spun aluminum or hard plastic bottles designed to carry fuel. A small pour spout or funnel is important to avoid dangerous spillage. Backpacking stoves are used with adult supervision and **never** in or near tents.

ARRIVING AT SCOUTING PARADISE

Your first day at Philmont will be full of excitement and adventures as your crew completes the busy tasks of preparing to hit the trail. Watch for the signs leading to the Camping Headquarters Welcome Center, the arrival site for all crews. This is located on State Highway 21, south of Cimarron, New Mexico.

ARRIVAL / DEPARTURE

Many months of planning lead up to your arrival at Philmont! Arrange your travel itinerary to arrive at Philmont between 8-11:00 am on your **SCHEDULED** arrival day. Very early afternoon arrivals are acceptable and will still permit your crew to complete all Base Camp duties.

Please do not arrive early or depart late unless required by airline or train schedules. Scheduled Expeditions will have priority for base camp accommodations over groups arriving early or departing late. IF YOU MUST ARRIVE EARLY OR DEPART LATE, REQUEST WRITTEN CONFIRMATION FROM PHILMONT . For example, if your Expedition # is 627-Z, your arrival date is June 27, 2009 If you are delayed en route, please notify Philmont by calling 575-376-2281 and ask for the Logistics manager. Philmont recommends groups utilize other alternatives if travel arrangements require arriving or departing other than scheduled dates. All early arrivals/late departures will be assigned trail tents for lodging unless platform tent space is available. (Note: Platform space is very limited and is not released for early/late groups until late in the day. Please plan to stay in trail tents.) The charge for additional meals is \$5.00/meal and extra lodging is \$6.00 per person/per night if you use your own tents or \$10 per person/per night if you use Philmont tents.

YOU MUST WRITE OR EMAIL PHILMONT (camping@philmontscoutranch.org) REQUESTING APPROVAL IN ADVANCE IF YOUR TRAVEL ITINERARY REQUIRES A LAYOVER. All approved layovers are limited to groups traveling by public transportation and only for one night either on arrival or departure.

Your expedition begins with lunch on your arrival day (Day 1), you're off the trail on Day 12, and depart Philmont after breakfast on Day 13. The Philmont fee covers 36 meals and 12 nights lodging, staff and program supplies. Prorating for missed meals is not available. Your arrival time will determine your first meal at Philmont. Meals are served at the following times:

TRAILBOUND CREWS: Breakfast - 6:30 a.m.; Lunch - 11:30 a.m.; Supper - 5:00 p.m.

HOMEBOUND CREWS: Breakfast - 7:00 a.m.; Lunch - 12:15 p.m.; Supper - 5:45 p.m.

Each Philmont Expedition concludes after breakfast on day thirteen. On departure day, Philmont offers either a continental breakfast at 5:45 a.m. or the regular breakfast at 7:00 a.m.; indicate your preference upon check-in at Philmont. Continental breakfast will **not** be available prior to 5:45 am on the day of your departure.

Each crew departing Philmont should make every effort to schedule departure after 5:45 am. Very early departures disturb others and prevent individuals from obtaining adequate rest before they start their long trip home.

MEETING YOUR RANGER

Upon arrival, your assigned Ranger will meet with you to guide your crew through the many steps necessary to complete your check in. Please refer to the Guidebook to Adventure for outline of Day One activities. Please carry all of your Philmont material with you. Having your tour permit, crew roster, talent release form, CPR and Wilderness First Aid training certification, medical forms alphabetized, and any other required paperwork **will also save time**.

ADVISORS ORIENTATION, CREW LEADERS, AND CHAPLAIN'S AIDE MEETINGS

These important meetings start at 5:45 pm, although they are separate meetings, attendance is expected. Advisors get last minute information; crew leaders learn crew organization skills and Chaplain's Aides become crew motivators. By 6:45 pm, everyone is back together and off to Chapel Services conducted each evening at 7:00 pm in the Catholic, Jewish, Protestant and L.D.S. traditions. The Tooth of Time Traders and all Base Camp functions close so as to not interfere with religious services.

PHILMONT MUSEUMS

Philmont maintains three world famous museums that you won't want to miss: the beautiful Villa Philmonte (Waite Phillips' summer home), the Philmont Museum and Seton Memorial Library, and the historic Kit Carson Museum at Rayado. Each is open every day of the summer. Tours of the Villa are scheduled at the Philmont Museum. Daily bus service, at no charge, is available to transport crews to Rayado. Schedule this at Logistics upon arrival.

THE SCOUTING WAY

Philmont is a large community made up of several thousand excited participants and dedicated staff members. It's a magical place where strong self esteem is built as participants overcome the challenges of the trek. Our core values are expressed in the Scout Oath and Law. Philmont expects and requires everyone to do their best to live these principals. The Boy Scouts of America prohibit language or behavior that is obscene, or belittling, offensive to persons of the opposite sex, or contains racial or religious slurs.

PREPARING FOR THE WILDERNESS EXPERIENCE

Preserving Scouting's Paradise for future generations! For seventy years Philmont has been considered the finest youth camping and backpacking area in the world. Over 860,000 youth and adults have hiked the magnificent trails, camped in pristine campsites and enjoyed spectacular views of the Rocky Mountains. Everyone must do their part to help preserve this wonderful place by **fully committing to Philmont's Wilderness Pledge!**

The Wilderness Pledge areas of emphasis are:

LITTER and GRAFFITI - Each camper should make sure that all trails and campsites are left neat and clean. Camping Headquarters should be left in a like manner.

WILDLIFE - Respect Philmont's wildlife, including livestock. Follow all guidelines regarding food handling and trash disposal. Never feed or harass wild animals.

WATER - You are in a land where water is scarce and very precious. Conservation and wise use of water has been practiced since the first man entered this land. You must continue this proper use. You should never bathe, do laundry, or dishes in or near springs or streams. Everyone needs water, and you should always leave springs and streams as clean as you found them.

TRAILS - Pledge yourself to respect all trails of Philmont. Do not cut green boughs or trees, or mark on them. Do not cut across switchbacks and do not alter or change trail signs.

CAMPsites - Camp only in sites designated with a numbered wood block sign. Each crew is responsible for leaving a neat and orderly campsite, whether it be in Camping Headquarters, staffed camps or trail camps. Your campsite must be left litter free with its latrine and sumps clean. Carry out all trash. Fires must be left DEAD OUT and then cleaned of debris before you depart. Leave a courtesy woodpile when possible. You should respect the feelings of those crews camping near you and those that will come after you.

Low impact camping is practiced on Philmont property. These techniques along with the Wilderness Pledge keep Philmont pristine and natural.

Leave No Trace camping and hiking methods are used in the Valle Vidal lands in agreement with the Carson National Forest and have brought Philmont and Scouting high praise. Crews trekking into the Valle Vidal will be instructed in Leave No Trace techniques.

CONTRIBUTE TO PHILMONT'S CONSERVATION PLAN

Three hours of conservation work is expected of each camper to earn the Arrowhead Patch. Ten hours of conservation work is required for the Fifty-Miler Award. The three hours earned at Philmont can be applied to the Fifty-Miler Award - the other seven may be acquired back home. The other seven hours may also be acquired at Philmont. Several itineraries pass through more than one conservation worksite. A minimum of three hours, however, must be spent doing trail construction or other projects supervised by a trained Philmont staff member.

Philmont has several conservationists located strategically throughout the backcountry. Additional information about locations for your crew to perform a project will be shared with the crew during final trip planning at Logistics. Most conservation projects at Philmont consist of trail construction or repair. This is vitally important when 21,000+ people use the backcountry each year. Other projects may include watershed, timber stand, and fish habitat improvements. Long pants and hiking boots are needed for all projects.

ANNOUNCING 2009 ITINERARIES

Philmont's pristine backcountry remains so, largely because of the preplanned itinerary system. With 35 itineraries to choose from, a crew can take advantage of many unique program features and select a hike that meets the physical ability of each crew member.

Following a preplanned itinerary helps Philmont know the location of each crew for contact, should an emergency arise. This plan is also a vital part of Philmont's overall conservation and wilderness ethic.

Each itinerary is reviewed annually and many do change. When selecting your 2009 itinerary, DO NOT USE A PREVIOUS BOOK or rely on any itinerary you might see on the internet other than Philmont's official website www.scouting.org/philmont. THESE ARE THE ONLY OFFICIAL PHILMONT ITINERARIES

TIPS FOR SELECTING AN ITINERARY

First of all, the itinerary must be a **youth** decision! The choices, five of them, must all meet each crew member's physical ability and should be ones that the crew is willing to hike, if assigned. Itineraries are assigned on a first come, first served basis.

Many crews receive one of their top three (3) choices, however, if a crew sends in their card very late or selects the same itineraries as many other crews, they may be **assigned their 4th or even 5th choice**.

The itinerary should be a balance of exciting program features (many of which are repeated at several locations) and quality hiking. Every itinerary offers a full Philmont experience.

CHOOSING THE CHALLENGE

Most crews choose either a challenging or rugged itinerary. Hiking with a heavy pack in elevations from 6,000 to 12,000 feet is a major physical challenge. It is not possible to “acclimatize” by spending a few days at elevations one is not accustomed to. Altitude sickness can usually be avoided by not sleeping above 9,000 feet for the first few days on the trail. Philmont considers this and many other factors when planning the itineraries.

Youth participants are usually fully capable of mastering the challenge. Many adults who lead sedentary lifestyles have great difficulty and could potentially be placing themselves in harms way. Refer to pages 19 and 20 of the *Council & Unit Planning Guide*.

ITINERARY RATING

The rating or degree of difficulty of each itinerary is determined by many factors such as mileage, elevation changes, number of layover days, days to carry food, distances to water sources, and topography, to name a few. A little practice using the enclosed Philmont map will show many areas where there are steep climbs and descents. The contour lines on the wall map represent 80 foot intervals. The closer the brown contour lines are together, the steeper the trail.

A “**Challenging**” itinerary will allow the crew more time for program. It also allows time to do some interesting side hikes, visit backcountry trading posts, take showers and just enjoy the solitude of the backcountry trail camps.

A “**Rugged**” itinerary, although offering more physical challenge, is very enjoyable for a crew that has trained. It also offers a variety of exciting program.

A “**Strenuous**” itinerary is just as it sounds. A great experience for a crew of physically fit, older Scouts Venturers and capable adults. More time is devoted to hiking, however, a well prepared crew can still experience several programs. Many seasoned crews who have hiked together several years choose a strenuous itinerary.

A “**Super Strenuous**” is, by far, the most difficult and, for a small but dedicated group of Philmont crews, the most rewarding! These few itineraries are highlighted by climbing some of Philmont’s highest peaks and hiking long days of many miles. These itineraries should only be attempted by older more experienced crews where every person is in exceptional physical condition.

PHILMONT ITINERARY NUMBER

Philmont assigns only two crews each day to the same itinerary. Each crew must hike independently. If two crews from the same group choose to do the same itinerary, they need to make the same **five (5) choices** and submit their cards together. The maximum crew size is twelve (12), minimum crew size is seven (7). Crews are to have a majority of youth participants and the maximum number of adults 21 and over is four (4).

CREW RENDEZVOUS

Often crews from the same contingent would like to spend time in the same camp. This rendezvous can be planned by choosing itineraries that would be in the same camp on the same day. Please refer to the *Itineraries At A Glance* on pages 18 & 19.

SELECTING YOUR ITINERARY

The three tools your crew needs to make their five (5) top itinerary selections are:

- 1) the Philmont wall map included in this packet – after your crew receives itinerary confirmation, they may wish to purchase one or more section maps suggested for more accurate navigation.
- 2) the *Guidebook to Adventure* which gives a brief description of the available programs.
- 3) this *PHILMONT TREKS - 2009 Itinerary Guide*.

Many crews determine their own unique method of choosing their top five (5) itinerary choices and some tried and true methods are:

- 1) based on your conditioning program, determine the level of difficulty that best suits the crew.
- 2) to have each crew member select their five (5) favorite program features from the list in the front section of this book.
- 3) to tally the votes for each program and use the page at the front of this treks guide, **Philmont Programs / Itinerary Numbers / Camps**.

The description page for each itinerary, located opposite the sketch map and elevation graph, lists the most common programs for that itinerary. Crews are not required to participate in each and every one, some may not interest your crew or weather may hinder your participation. A few programs such as chuck wagon dinner, horse rides and the use of burros for equipment packing, require scheduling when the crew leader and Advisors meet with their trip planner in Logistics.

ITINERARY NOTES

BURRO PACKING

If your crew chooses an itinerary that includes burro packing and is assigned that itinerary they **MUST TAKE THE BURRO**. Not only is Burro packing a real part of Philmont's history and lore, it's a great way to lighten everyone's load.

RESERVING YOUR ITINERARY FOR A 12 DAY EXPEDITION

As soon as the crew has determined their top five (5) different choices, indicate them on the itinerary selection card located inside the front cover of this TREKS guide, and return to Philmont immediately. Cards may be mailed first class, sent by Fed Ex or UPS, or by any other delivery service. **PLEASE SEND THE ORIGINAL CARD, DO NOT SEND DUPLICATIONS OR ATTACH LETTERS, THIS WILL SLOW**

DOWN YOUR ITINERARY ASSIGNMENT. Be sure the **card is filled out completely and is legible.** You will receive confirmation by email so be sure your email address is legible and correct. Otherwise, you will receive a postcard confirmation by regular mail. Please do not attempt to fax, phone, or email your choices to Philmont.

SHORT TREKS

Short Treks, 7 to 9 days, are scheduled on specific August dates only. If your crew has a short trek, an itinerary will be created for you approximately one week prior to your arrival and will be reviewed by your crew and a trip planner at Logistics when your crew checks in. Your customized itinerary will be based on your program preferences and your desired degree of challenge, and will be in accordance with Philmont criteria for Ranger Training, acclimatization, and location of other crews.

Because the numbered itineraries in this treks guide do not apply to short treks, please use the **“special”** Short Trek postcard attached to the cover of your 2009 Treks Itinerary Guide that will ask for the following:

- 1) Number of days of your trek (7, 8 or 9 DAYS) in the upper left of postcard.
- 2) List of five (5) top choices of programs your crew prefers on the itinerary choices lines. Use **“mountaineering”** to indicate a preference for climbing a specific Philmont landmark (example - mountaineering - Baldy Mountain).
- 3) Crew’s desired degree of challenge (Challenging, Rugged, Strenuous, or Super Strenuous) in the upper right of postcard.
- 4) To complete the rest of the information requested.
- 5) To mail postcard to Philmont not later than June 1.

VALLE VIDAL ITINERARIES - A UNIQUE EXPERIENCE

Each year Philmont plans a number of very special itinerary opportunities starting and finishing on Philmont property, but venturing into the spectacular Valle Vidal section of the Carson National Forest. This 100,000 plus acre wilderness borders Philmont in the vicinity of Dan Beard Camp, Rich Cabins Camp and Philmont’s North Ponil country, and is home to New Mexico’s largest wild elk heard. As a part of Philmont’s special use agreement with the Forest service, we agree to do meaningful conservation service and practice Leave No Trace camping on the Valle Vidal.

Some of the most popular programs such as mountain biking, search and rescue, astronomy and folk weather forecasting are located at the Valle Vidal camps of Whiteman Vega, Seally Canyon and Ring Place. Another great feature of the Valle Vidal is the ability for a crew to ‘bushwhack’ from location to location using only map and compass or GPS. There are few established trails.

Philmont’s crews that trek into the Valle Vidal are shining examples of Scouting’s commitment to being good stewards of the national forests. As our public lands become less wild, it behooves us all to take advantage of this rare opportunity to experience the grandeur of the amazing Valle Vidal. Each crew that successfully chooses a Valle Vidal itinerary will receive a Valle Vidal section map at no charge. Additional section or wall maps may be purchased at the Tooth of Time Traders’ online catalog by visiting www.toothoftimetraders.com.

ON THE TRAIL

Whether hiking on Philmont, the Valle Vidal, or our neighbors’ land by permission, crews are expected to travel responsibly - stay together, practice Scouting values; use proper wilderness ethics. As Advisor and crew leader, you are the chief morale officer. Crews must not deviate from their assigned itinerary. Changes are only permitted for bonafide medical emergencies and must be approved by the Health Lodge and Logistics Department.

THE PHILMONT EXPERIENCE

Each of the 35 pre-planned itineraries provide numerous exciting programs offered at backcountry program camps. Crews that stay in staffed camps, normally, will have first choice of the program offered. Crews passing through these camps may, if time allows, participate in some of the programs. Trail camps offer crews a time to relax, bond as a team and build lifelong memories. Philmont is a total experience! Plan for a balanced trek and enjoy the serenity of the mountains.

YOUR PHILMONT CHECK LIST

Also refer to the "Continuous Preparation Plan" in the 2009 Council and Unit Planning Guide.

Two deep leadership confirmed..... _____

All youth members age 14 by January 1, 2009 **or** completed 8th grade **and** be at least 13 by date of attendance _____

Copy of Philmont's Risk Advisory read and/or distributed to parents
(refer to Page 15 of the 2009 Council and Unit Planning Guide)..... _____

Philmont Health & Medical Records complete with physician and parent/guardian signature
(collected by Advisor and held for arrival at Health Lodge _____

Wilderness First Aid Basic and CPR certification scheduled and completed _____
(bring proof of certification)

Information shared with parents about Philmont's insurance coverage _____
(family insurance policy applies first)

Physical training plan developed and initiated several months ahead _____

Advance fee payments collected and submitted (due October 1) _____

Final fee payments collected and submitted (due March 1) _____

Transportation to and from Philmont arranged _____

Tour Permit Application **completed and approved 30 days in advance of arrival date** _____
(Advisor bring to Philmont)

Top five choices of itineraries selected and mailed A.S.A.P. but no later than May 1..... _____

Itinerary reservation confirmed by Philmont..... _____

Arrival Plans and Crew Information Card mailed to Philmont at least 30 days prior to
your arrival at Philmont _____

Bus driver(s) accommodations arranged _____

Crew Roster & Talent Release Roster completed (Bring to Philmont) _____

Expedition number given to all parents and crew members _____

Your Philmont address given to all parents and friends _____

Philmont's emergency phone number given to all parents _____

2009 PHILMONT ITINERARIES AT A GLANCE

C = Challenging, R = Rugged, S = Strenuous, SS = Super Strenuous

1 - 51 Mi. - C

Vaca
Deer Lake Mesa
Cimarroncito
Cimarroncito
Shaefers Pass
Black Mountain
Beaubien
Beaubien
Fish Camp
Abreu

2 - 56 Mi. - C

Vaca
Deer Lake
Webster Parks
Sawmill
Comanche Peak
Comanche
Beaubien
Beaubien
Carson Meadows
Zastrow

3 - 52 Mi. - C

Ute Springs
Webster Parks
Sawmill
Mt. Phillips
Comanche
Apache Springs
Apache Springs
Fish Camp
Crater Lake
Abreu

4 - 54 Mi. - C

Old Abreu
Crags
Fish Camp
Apache Springs
Apache Springs
Wild Horse
Mt. Phillips
Cyphers Mine
Cimarroncito
Clarks Fork

5 - 55 Mi. - C

Anasazi
Indian Writings
Ponil
Dean Cow
Harlan
Ute Springs
Upper Sawmill
Cyphers Mine
Upper Clarks Fork
Tooth Ridge

6 - 57 Mi. - C

Cathedral Rock
Upper Sawmill
Comanche Peak
Wild Horse
Crooked Creek
Beaubien
Beaubien
Fish Camp
Zastrow
Backache Springs

7 - 58 Mi. - C

Vaca
Devils Wash Basin
Aspen Springs
Cyphers Mine
Comanche Peak
Clear Creek
Porcupine
Beaubien
Beaubien
Shaefers Pass

8 - 60 Mi. - C

Rayado River
Toothache Springs
Miners Park
Lower Bonito
Apache Springs
Apache Springs
Comanche
Clear Creek
Red Hills
Clarks Fork

9 - 55 Mi. - C

Anasazi
Old Camp
Dan Beard
Rich Cabins
Pueblano Ruins
Ewells Park
Ewells Park
Baldy Skyline
Pueblano
Ponil

10 - 60 Mi. - C

Lovers Leap
Aguila
Abreu
Fish Camp
Apache Springs
Crooked Creek
Mt. Phillips
Sawmill
Cathedral Rock
Tooth Ridge

11 - 58 Mi. - C

Olympia
Zastrow
Carson Meadows
Agua Fria
Wild Horse
Clear Creek
Cyphers Mine
Cimarroncito
Cimarroncito
Upper Clarks Fork

12 - 61 Mi. - C

Lovers Leap
Urraca
Zastrow
Lower Bonito
Buck Creek
Crooked Creek
Mt. Phillips
Sawmill
Vaca
Dean Cow

13 - 62 Mi. - C

Anasazi
Indian Writings
Ponil
Pueblano
Ute Meadows
Ute Meadows
Head of Dean
New Dean
Dean Cow
Harlan

14 - 60 Mi. - C

Rayado River
Urraca
Miners Park
Black Mountain
Comanche
Comanche Peak
Lower Sawmill
Hunting Lodge
Upper Clarks Fork
Tooth Ridge

15 - 64 Mi. - C

Lovers Leap
Urraca
Crater Lake
Bear Canyon
Beaubien
Beaubien
Crooked Creek
Clear Creek
Red Hills
Ponderosa Park

16 - 65 Mi. - R

Olympia
Carson Meadows
Lost Cabin
Beaubien
Beaubien
Black Mountain
Red Hills
Cyphers Mine
Hunting Lodge
Tooth Ridge

17 - 65 Mi. - R

Lovers Leap
Urraca
Crater Lake
Beaubien
Beaubien
Crooked Creek
Clear Creek
Thunder Ridge
Cathedral Rock
Tooth Ridge

18 - 67 Mi. - R

Lovers Leap
Crater Lake
Black Mountain
Beaubien
Beaubien
Beaubien
Porcupine
Mt. Phillips
Cimarroncito
Cimarroncito
Tooth Ridge

19 - 68 Mi. - R

Vaca
Devils Wash Basin
Aspen Springs
Lamberts Mine
Wildhorse
Crooked Creek
Beaubien
Beaubien
Abreu
Miners Park

20 - 69 Mi. - R

Bent
Dan Beard
Iris Park
Ring Place
Ring Place
Greenwood Canyon
Copper Park
Copper Park
Elkhorn
Ponil

21 - 69 Mi. - R

Sioux
Flume Canyon
Head of Dean
Ute Meadows
Ute Meadows
Santa Claus
Upper Bench
Cimarroncito
Cimarroncito
Ponderosa Park

22 - 71 Mi. - R

Rayado River
Lookout Meadow
Miners Park
Ponderosa Park
Cimarroncito
Cimarron River
Head of Dean
Miranda
Miranda
Elkhorn

23 - 78 Mi. - R

Cimarron River
Santa Claus
Maxwell
Ute Meadows
Ute Meadows
Rich Cabins
Ring Place
Whiteman Vega
Whiteman Vega
Indian Writings

24 - 73 Mi. - R

Sioux
Pueblano
Baldy Town
Baldy Town
Baldy Skyline
Devils Wash Basin
Clarks Fork
Cyphers Mine
Red Hills
Shaefers Pass

25 - 75 Mi. - S

Olympia
Bear Caves
Shaefers Pass
Hunting Lodge
Visto Grande
Head of Dean
Miranda
Miranda
Flume Canyon
Ponil

2009 PHILMONT ITINERARIES AT A GLANCE - CONT'D

<u>26 - 76 Mi. - S</u> Bent Pueblano Copper Park Copper Park Greenwood Canyon Seally Canyon Whiteman Vega Cook Canyon Indian Writings Ponil	<u>27 - 78 Mi. - S</u> Dean Cutoff Rich Cabins Upper Greenwood Baldy Town Baldy Town Head of Dean Dean Cow Harlan Ute Springs Clarks Fork	<u>28 - 81 Mi. - S</u> Sioux Dan Beard Beatty Lakes Whiteman Vega Ring Place Rich Cabins Ewells Park Ewells Park Pueblano Ruins Ponil	<u>29 - 80 Mi. - S</u> Rimrock Park Urraca Miners Park Clarks Fork Harlan Visto Grande Santa Claus Miranda Miranda Flume Canyon	<u>30 - 81 Mi. - S</u> Dean Cutoff Pueblano Ewells Park Ewells Park Head of Dean Visto Grande Sawmill Mt. Phillips Beaubien North Fork Urraca
<u>31 - 80 Mi. - SS</u> Ute Springs Harlan Turkey Creek Santa Claus Baldy Town Baldy Town Pueblano Ruins Rich Cabins Dan Beard Indian Writings	<u>32 - 82 Mi. - SS</u> Anasazi Old Camp Ponil Pueblano Miranda Miranda Black Jacks Harlan Cimarroncito Ponderosa Park	<u>33 - 89 Mi. - SS</u> House Canyon Cottonwood Seally Canyon Whiteman Vega Greenwood Canyon Ewells Park Ewells Park Pueblano Head of Dean Dean Cow	<u>34 - 97 Mi. - SS</u> Lovers Leap Shaefers Pass Porcupine Comanche Peak Ute Springs Santa Claus Black Horse Ewells Park Dan Beard Indian Writings	<u>35 - 108 Mi. - SS</u> House Canyon Cottonwood Seally Canyon Whiteman Vega Greenwood Canyon New Dean Visto Grande Cathedral Rock Miners Park Carson Meadows

2009 PHILMONT CAMP RESOURCES & FACILITIES

<u>NORTHERN AREAS</u>	<u>CENTRAL AREAS</u>	<u>SOUTHERN AREAS</u>	<u>VALLE VIDAL CAMPS</u>
T Anasazi - ST	T Aspen Springs	S Abreu - P,SH,E	T Beatty Lakes
S Baldy Town-COM,TP,SH	T Cathedral Rock - ST	T Agua Fria	T Greenwood Canyon
T Baldy Skyline	S Cimarroncito - P,SH	T Aguila	T Iris Park
T Bent - ST	T Cimarron River - ST	S Apache Sprgs - COM, P	T McCrystal Creek
T Black Horse	S Clarks Fork - P,SH,EH	T Backache Sprgs - E	S Rich Cabins - COM, P
D/T Black Jacks	S Clear Creek - P	T Bear Canyon	S Ring Place - COM, P
T Cook Canyon	D/T Comanche Peak	T Bear Caves	S Seally Canyon - P
T Copper Park	S Cyphers Mine - P, SH	S Beaubien - P,SH	S Whiteman Vega - P
T Cottonwood	T Deer Lake Mesa	S Black Mountain - P	
S Dan Beard - P	T Deer Lake Camp	T Buck Creek	
S Dean Cow - P,SH,E	T Devils Wash Basin	S Carson Meadows - P,E	
T Dean Cutoff - ST	S Harlan - P,E	T Comanche Camp	
T Elkhorn - E	S Hunting Lodge - P	T Crags	
T Ewells Park	T Lamberts Mine	S Crater Lake - P	
T Flume Canyon - E	T Lower Sawmill	S Crooked Creek - P	
S/X French Henry - P	D/T Mt Phillips	S Fish Camp - P	
S Head of Dean - P	D/T Ponderosa Park - EH	T Lookout Meadow	
D/T House Canyon - ST	T Red Hills	T Lost Cabin	
S Indian Writings - P,SH,E	S Sawmill - P,SH	T Lovers Leap - ST	
X McBride Canyon	D/T Shaefers Pass - EH	T Lower Bonito	
T Maxwell	D Thunder Ridge	S Miners Park - P,SH,EH	
S Miranda - P	D Tooth Ridge - EH	T North Fork Urraca - EH	
T New Dean	T Upper Bench	T Old Abreu - ST	
T Old Camp	D/T Upper Clarks Fork - EH	T Olympia - ST	
S Ponil - P,COM,TP,SH,E	T Upper Sawmill	S/X Phillips Junction -	
S Pueblano - P	S/X Ute Gulch - COM,TP	COM, TP, SH	
T Pueblano Ruins	T Ute Springs - ST	T Porcupine	
T Santa Claus	T Vaca - ST	T Rayado River - ST	
T Sioux - ST	T Visto Grande	D/T Rimrock Park - ST	
X Six Mile Gate - E	T Webster Lk Camp	T Stockade	
T Turkey Creek	D/T Webster Parks	T Toothache Springs	
T Upper Dean Cow		S Urraca - P	
T Ute Meadows		T Wild Horse	
		S Zastrow - P,SH,E	

Key

COM Commissary (Food Pickup)	EH End trek by hiking into CHQ from this camp	S/X Staffed camp, no camping
D Dry Camp, no water near camp	P Program available here	T Trail camp
D/T Usually dry camp, water sometimes available	S Staffed camp, water nearby	TP Trading Post
E Ending Point, bus pickup may be from this camp	SH Showers available	X No camping
	ST Starting camp	

ITINERARIES IN BRIEF

ITINERARY 1 **Challenging**

Towering ponderosa pine forests and teeming trout streams await your crew as you enjoy great programs in Philmont's breathtakingly beautiful central and south country. Outstanding programs offered along the trek are 12 gauge shotgun shooting and reloading, rock climbing, western lore, boot branding, a chuck wagon dinner, black powder rifle shooting, and fly tying and fishing for three days. Finish your trek with a visit to Carson Meadows where you will learn search and rescue skills.

ITINERARY 2 **Challenging**

The views are incredible from the two 10,000 ft. peaks that you cross on this exciting itinerary. It also offers a lot of "never to be forgotten" programs early in the itinerary such as 12 gauge shotgun shooting and reloading, rock climbing at Cimarroncito and .30-06 rifle shooting and reloading at Sawmill. Visit the Rocky Mountain Fur Company outpost at Clear Creek and an 1860's homestead at Crooked Creek, on your way to Philmont's great western lore camp at Beaubien. Search and rescue skills are taught at Carson Meadows before your crew spends their last night at Zastrow where your crew will participate in a very moving "Rededication to the Values of Scouting" ceremony.

ITINERARY 3 **Challenging**

The tall Ponderosa and majestic Douglas Fir trees beckon your crew toward Philmont's highest camp, Mt. Phillips, on this action packed itinerary. This itinerary will teach you the art of cartridge reloading and firing high powered .30-06 rifles at Sawmill. Spend a night atop Mt. Phillips with a great view of New Mexico's highest peak, Mt. Wheeler. Participate in the Rocky Mountain Fur Company program before your hike to beautiful Apache Springs for two days of archery and Indian ethnology. Fish for rainbow trout and enjoy a tour of Waite Phillips famous Rayado Lodge at Fish Camp before your hike down to Abreu for a historic homesteading experience with root beer at the cantina and a delicious Mexican dinner.

ITINERARY 4 **Challenging**

This 54 mile trek follows rushing streams, hiking your crew through green mountain meadows, traversing lofty peaks and ridges across Philmont's south and central country. You will learn search and rescue techniques at Carson Meadows, your crew's first staffed camp. Fly tying and fishing, Jicarilla Apache life, 3 dimensional archery and black powder shooting are early features of this trek. After hiking over Mt. Phillips (11,711'), pan for gold and enjoy the outrageous "stomp" at Cyphers Mine. Day 10 finds your crew at Cimarroncito for rock climbing, before you hike into Base Camp over the Tooth of Time.

ITINERARY 5 **Challenging**

Visit the fascinating petroglyphs left by the ancient Anasazi people and see the world's only known T-Rex track in the North Ponil Valley as you begin this itinerary. Other action packed programs offered are horse rides, boot branding, and two chuck wagon meals. Later enjoy rock climbing and .30-06 and 12 gauge shotgun reloading and shooting. Be sure to stop and visit Waite Phillips' famous Hunting Lodge before your victory hike over the Tooth of Time.

ITINERARY 6 **Challenging**

Start off with a taste of the old west and the thrill of shooting a high powered .30-06 hunting rifle using shells that you load, then its off for an evening at Cyphers Mine where gold panning and mining and the outrageous "stomp" are featured. Day 5 brings you to the top of Mt. Phillips for an awesome view of Mt. Wheeler (New Mexico's highest peak). Hike into Clear Creek, home of the Rocky Mountain Fur Company for black powder shooting and on to a restful night at Wild Horse. Crooked Creek homestead will offer you the opportunity to milk a cow. Your crew will hike to Beaubien for a two day layover that includes horse rides and a delicious chuck wagon dinner - real food! Learn the sport of fly fishing and don't miss the tour of Waite Phillips' famous Lodge at Fish Camp. Your last staffed camp is Zastrow, site of Philmont's high tech land navigation program, a Dutch oven dessert feast - more real food - and a "Rededication to Scouting" ceremony.

ITINERARY 7 **Challenging**

From the Cimarron River, through the central and southern parts of Philmont, this program-packed trek is one of the most popular. Rock climbing and a tour of Waite Phillips' Hunting Lodge start you off before you climb Thunder Ridge (10,725'), Comanche Peak (11,326'), Mt. Phillips (11,711') and Trail Peak (10,247'), if you wish to turn this challenging hike into a rugged experience. After all this, your crew hikes into Base Camp via the Tooth of Time.

ITINERARY 8 **Challenging**

This trek through Philmont's south country offers many varied and interesting programs including the opportunity to fish in clear mountain streams. A two day layover at Apache Springs provides time to view a replica of a Jicarilla Apache Indian village and learn about their lifestyle. Crews will also enjoy 3-D archery, homesteading, rock climbing, Rocky Mountain Fur Company, black powder rifle, western lore and boot branding. Your last night is spent at Clarks Fork before a victory hike to Base Camp over the Tooth of Time.

ITINERARY 9 **Challenging**

This challenging 60 mile trek combines great North Country programs and spectacular hikes. You'll summit Baldy Mountain at 12,441 feet, enjoy archaeology, see the world's only T-Rex footprint, learn "Leave No Trace" camping skills, blacksmithing and gold panning, and that's only the beginning. Your crew will then (after a hot shower at Baldy Town and a visit to the Trading Post) pick up trusty Burros and be off to Pueblano's Continental Tie and Lumber Company for spar pole climbing and the "outrageous" company campfire! Finally, at historic Ponil, take horse rides, visit the cantina for root beer and brand your boots. Your last two trail meals are a mouth-watering chuck wagon dinner and a flap jack breakfast!

ITINERARY 10 **Challenging**

This action-packed itinerary takes you along the cool mountain streams and lofty peaks of the south and central country. Sharpen your map, compass and G.P.S. skills at the Zastrow Navigation Center. You're then off to Fish Camp to seek the elusive trout. Trek on to beautiful Apache Springs and shoot the three dimensional archery course and learn about the Jicarilla Apache people. Rest-up at the Crooked Creek Homestead before hiking to Mt. Phillips where you will spend a night at Philmont's highest camp. Finally, stop by Sawmill for .30-06 shooting and reloading. A day at Clarks Fork for horse rides, boot branding and a chuck wagon dinner cap off your programs while you camp at the beautiful Ponderosa trail camp... Your last day takes you in to Base Camp via the Tooth of Time.

ITINERARY 11 **Challenging**

Sharpen your navigation skills and participate in a "Rededication to Scouting" ceremony at Zastrow as you begin this program-packed itinerary. Next learn search and rescue skills at Carson Meadows. You will hike along some of Philmont's prettiest crystal clear streams and enjoy fly fishing, homesteading and the famous Rocky Mountain Fur Company living history program, all before conquering Mt. Phillips. There is still more fun ahead as you pan for gold and participate in the outrageous "stomp" evening program at Cyphers Mine. After two days at Cimarroncito, Philmont's largest rock camp, and one last day of western lore and boot branding, your crew will round out this exciting itinerary with a hike into Base Camp via the Tooth of Time.

ITINERARY 12 **Challenging**

Fishing for trout in clear mountain streams and views of mystic mountain peaks are highlights as you travel through Abreu, Fish Camp and Crooked Creek. You will enjoy challenge events and the campfire at Urraca, a Mexican homestead with dinner and cantina. Day 6 offers the opportunity to experience three dimensional archery. Take time as you hike north to enjoy homesteading, Rocky Mountain Fur Company, .30-06 reloading and shooting and rock climbing before your last day's hike to Six Mile Gate.

ITINERARY 13 **Challenging**

A side hike to Philmont's towering Baldy Mountain, 12,441', falls exactly in the middle of this itinerary. Prior to that experience, your crew will enjoy archeology, western lore, boot branding and a chuck wagon dinner and breakfast. Lead a burro to the Continental Tie & Lumber Company where you will relive the old logging days and enjoy the "Company Meeting" Campfire. Visit Miranda's mountain men rendezvous during your two day layover at Ute Meadows. Challenge events, rock climbing and shotgun shooting and reloading round out this popular itinerary.

ITINERARY 14 **Challenging**

This challenging trek starts in the beautiful south country and allows you to hike over Mt. Phillips and camp at an elevation of 11,326 feet on Comanche Peak. Many programs are featured in this unique itinerary such as challenge events at Urraca, rock climbing, civil war settlers, black powder rifle, Rocky Mountain Fur Company, and .30-06 rifle shooting. You will tour and stay overnight at the famous Hunting Lodge. Take a horse ride, brand your boots and enjoy a chuck wagon dinner at Clarks Fork before spending your last night at Tooth Ridge trail camp. Hike into Base Camp via the famous Tooth of Time trail.

ITINERARY 15 **Challenging**

Splendid mountain vistas and exciting programs await your crew as you trek this south country loop. Interpretive history programs are highlighted at Crater Lake, home of the Continental Tie and Lumber Company where spar pole climbing is featured. Next learn about fly fishing and tour the beautiful Fish Camp Lodge. You will then be on to Beaubien for horse rides and a chuck wagon dinner. At Crooked Creek you will learn homesteading skills and even get to milk a cow. Spend the night at Clear Creek on day 9 and enjoy the Rocky Mountain Fur Company program and black powder rifle shooting. Your crew can elect to climb Mt. Phillips and Big Red. The last day brings a spectacular hike over the Tooth of Time into Base Camp.

ITINERARY 16 **Rugged**

Fly fishing enthusiasts will love this itinerary as several rivers run through this trek. Tour Waite Phillips' famous Rayado Lodge at Fish Camp on your way to a two-day layover at one of Philmont's premiere western lore camps, Beaubien, where horse rides, boot branding and a chuck wagon dinner await your crew. Hike along the South Fork of the Urraca to Black Mountain and experience blacksmithing, civil war settlers and black powder rifle shooting. Even more program is available at Cyphers Mine where you can pan for gold and be on your way to Cimarroncito's rock climbing camp. On your last day, your crew will hike over the Tooth of Time.

ITINERARY 17 **Rugged**

Breathtaking mountain vistas and cool rushing streams await your crew as you trek Philmont's spectacular south and central country. Weld your crew together as you enjoy challenge events at Urraca. Relive the old days of the New Mexico logging, homesteading, mountain men, gold miners and cowboys as you visit five of Philmont's living history camps where the costumed staff share their interpretive skills with your crew. Then hike into Base Camp over the Tooth of Time.

ITINERARY 18 **Rugged**

Two sets of layover days allow your crew to participate in lots of program on this 67 mile trek. The Continental Tie and Lumber Company at Crater Lake, where you actually climb tall spar poles with gaffs and a climbing belt, starts off your trek. There are two opportunities to shoot a black powder rifle as you visit Black Mountain and Clear Creek. Western lore, boot branding and a chuck wagon dinner, await your crew at Philmont's famous Beaubien. Side hikes to Trail Peak from Beaubien and Hidden Valley from Cimarroncito, as well as rock climbing, make this itinerary one of the most program packed!

ITINERARY 19 **Rugged**

This trek is enhanced by a night at Philmont's highest camp, Mt. Phillips, and a two day layover at Beaubien. While hiking by Fish Camp, you may tour Waite Phillips' famous Lodge and fish for trout in the Rayado River. Other programs offered are gold mining and panning, blacksmithing, Rocky Mountain Fur Company and black powder rifle. Towards the end of your itinerary, Day 10, visit the Abreu Family homestead - enjoy Root Beer at the Cantina and a festive evening Mexican Dinner. Participate in rock climbing at Miners Park where you will spend your last night before trekking over Tooth of Time Ridge and into Base Camp.

ITINERARY 20 **Rugged**

As your crew hikes up the sparkling Ponil River into the spectacular Valle Vidal (Valley of Life), experience Philmont's very cool mountain biking program at the beautiful Whiteman Vega! Two great days at Copper Park trail camp will allow your crew to side hike Baldy Mountain, tour the famous Aztec Mine and pan for gold at French Henry. Other action packed programs include astronomy, folk weather, challenge events and western lore. Your last day on the trail brings you to Ponil where your crew will enjoy the western lore program complete with an old time chuck wagon dinner and breakfast.

ITINERARY 21 **Rugged**

This very popular itinerary offers two sets of layover days so your crew can maximize their program opportunities! Burro packing and participating in challenge events will strengthen your crew for this strenuous itinerary. Number 21 takes you back to the bygone days of the early New Mexico loggers and mountain men. Gold panning and mining as well as a Baldy Mountain side hike are featured. A two night stay at Cimarroncito will allow your crew to rock climb and hike pristine Hidden Valley. Horse rides and a chuck wagon dinner are on tap before your Tooth of Time victory hike.

ITINERARY 22 **Rugged**

From the old Rayado River to the top of Baldy Mountain and on to the historic Ponil country, this strenuous itinerary completely bisects the Ranch from south to north. Along the way, you will get to rock climb, side hike the Tooth of Time, ride horses, ascend Baldy Mountain, shoot black powder rifles, become a Philmont legend by packing a burro to help carry gear to Ponil. On the way to Ponil, spend a restful night at the lovely Elkhorn trail camp. This itinerary has been in the top ten for years!

ITINERARY 23 **Rugged**

High Adventure activities that last a lifetime are featured on this strenuous itinerary. It offers two sets of layover days, promising many program opportunities. Just imagine spending two days in the Baldy area where a 12,441 foot peak awaits your ascent. As you stand atop Baldy Mountain, look miles to the northeast and you might see the meadow at Whiteman Vega where your crew will later ride high tech mountain bikes. On your way, you will experience milking a cow and homesteading at Rich Cabins, astronomy at the famous old Ring Ranch, and search and rescue at Seally Canyon. Your crew will round out this strenuous, but exciting, trek at Indian Writings with archaeology, touring century old petroglyphs and viewing the world's only T-Rex track.

ITINERARY 24 **Rugged**

Starting with the time-honored Philmont tradition of burro packing, this itinerary becomes a mountain climber's delight. After climbing Baldy Mountain, you will proceed south to hike some of Philmont's other major peaks including Mt. Phillips, Big Red, Black Mountain and the Tooth of Time. Much time will be spent hiking and enjoying the remote wilderness. Time permitting, you may participate in mountain man rendezvous, black powder rifle, Continental Tie & Lumber Company, western lore, including boot branding, and gold mining and panning. This trek will challenge even the most seasoned backpacker.

ITINERARY 25**Strenuous**

Traversing nearly the entire length of Philmont, #29 shoots right up the backbone of the Ranch. How exciting can that be? Along with many popular interpretive activities, this itinerary features a side hike to the famous Tooth of Time and a challenging Baldy Mountain summit experience. The Continental Tie and Lumber Company at Crater Lake, Waite Phillips' famous Hunting Lodge, a Mountain Man Rendezvous at Miranda and burro packing will all wet your appetite for the great western lore program at Ponil, including boot branding. Both a chuck wagon dinner and breakfast will be offered on your last day.

ITINERARY 26**Strenuous**

After a fun-filled day at Pueblano, visiting with the loggers of the Continental Tie and Lumber Co, and panning for gold at French Henry, your crew needs to be in shape for an early Baldy hike. Up and over Greenwood Canyon is tough, but the reward is well worth it as you head north into the spectacular Valle Vidal (Valley of Life). Enjoy astronomy and folk weather forecasting at Ring Place, mountain biking at Whiteman Vega then down the North Ponil for archaeology at Indian Writings. At the conclusion of your trek, take time to brand your boots at historic Ponil, western lore camp, and finish with a mouth watering chuck wagon dinner and breakfast!

ITINERARY 27**Strenuous**

This strenuous itinerary begins in the historic area of the north country with program at Rich Cabins and a peaceful night at beautiful Greenwood Canyon. From there, your crew is off to Copper Park, French Henry and Baldy Mountain, the fascinating gold mining district where you can enjoy the mining and blacksmithing program. You will then spend two days exploring Dean Canyon, highlighted by challenge events at Head of Dean and rock climbing at Dean Cow. You may also try your hand at burro racing, shotgun shooting along with western lore and boot branding, before heading back to Camping Headquarters along the Tooth of Time Ridge.

ITINERARY 28**Strenuous**

Take the Dan Beard challenge and polish up Leave No Trace skills before hiking the remote Valle Vidal (Valley of Life). In the Valle, your crew will do search and rescue, ride mountain bikes and view the rings of Saturn at, where else?. . Ring Place. Back on Philmont, you will spend two days at Ewells Park which lend plenty of time to hike Baldy Mountain, do blacksmithing and take a tour of a real gold mine. Hike down the river to Ponil for your last great day, enjoying horse rides, visiting the cantina for root beer, branding your boots and enjoying your last two meals on the trail with a chuck wagon dinner and breakfast.

ITINERARY 29**Strenuous**

This excellent itinerary traverses the length of Philmont - from the Rayado country at Rimrock Park to the top of Baldy Mountain, Philmont's highest peak at 12,441 feet. A side hike to the ever popular Tooth of Time is included. Along the way, take time to build crew teamwork at the Urraca challenge camp, rock climb at Cimarroncito and enjoy shotgun shooting and burro racing at Harlan as you head across the Cimarron River for more fun. Heading up into the Baldy Mining district, be sure to visit the Mountain Man Rendezvous. Catch gold fever at French Henry's Aztec Mine, then finish with a cool cup of root beer at the Ponil Cantina.

ITINERARY 30**Strenuous**

If your crew is in shape for long hikes down deep canyons and over 10,000 ft. mountains, then this super strenuous itinerary is for you. This route is designed for the crew who wants to climb Baldy Mountain and Mt. Phillips and stay in some of Philmont's most beautiful trail camps. There still may be time to do many fun-filled programs such as the challenge events at Head of Dean, gold panning at French Henry, .30-06 rifle at Sawmill, and enjoy the great Chuck Wagon dinner at Beaubien. Hike in to Base Camp via the famous Tooth of Time Ridge Trail

ITINERARY 31 **Super Strenuous**

After Ranger training, your crew will hike over Deer Lake Mesa to Visto Grande for a spectacular view of Baldy Mountain, your destination for Day 6 and 7. On the way, take time to visit the mountain man rendezvous at Miranda where black powder rifle shooting is available. After the 12,441 ascent of Baldy Mountain, you will have time to take a tour of the famous Aztec mine, pan for gold and do some blacksmithing. Four more camps are on your journey where logging, homesteading, challenge events and archaeology are featured.

ITINERARY 32 **Super Strenuous**

This super strenuous itinerary begins in the historic north country with stops at Indian Writings for archaeology before hiking over Hart Peak to Ponil for western lore, boot branding and cantina. Relive the days of the Continental Tie & Lumber Company and enjoy the mountain man rendezvous prior to hiking Baldy Mountain (12,441'). Back in the central country, enjoy shotgun shooting, burro racing and rock climbing. This trek concludes with a victory hike over the Tooth of Time.

ITINERARY 33 **Super Strenuous**

A well prepared crew can choose this 83 mile super strenuous trek that starts in the historic North Ponil where you will see the world's only known T-Rex track, visit century old petroglyphs and follow the route of the old Cimarron and northwestern railroad up to Whiteman Vega in the beautiful Valle Vidal. On your way, take time to participate in search and rescue training and conservation at Seally Canyon. Then it's off to Rich Cabins, one of Philmont's very cool homesteading camps, before hiking to Ponil for western lore with boot branding and two chuck wagon meals of REAL food. Rock climbing and rappeling round out this great itinerary!

ITINERARY 34 **Super Strenuous**

The best prepared and fit get to rise to the challenge of this 103 mile itinerary! See the world's only known T-Rex track and view centuries old Anasazi rock art before your crew treks into the Valle Vidal. Your crew will bushwhack across country to Seally Canyon for first aid and search and rescue training, then enjoy mountain biking program at Whiteman Vega. You will participate in western lore at Ponil with two chuck wagon meals and boot branding followed by .30-06 shooting at Sawmill before hiking into Base Camp via the Tooth of Time.

ITINERARY 35 **Super Strenuous**

A super strenuous, but exciting itinerary awaits the well prepared crews on this 86 mile trek. Your crew can conquer most of Philmont's major peaks, all over 10,000 feet. Included are Bonito Peak, Big Red, Mt. Phillips, Comanche Peak and Baldy Mountain. A remote wilderness camping experience is provided while hiking much of the Philmont territory. Time for program opportunities is limited. However, your crew may enjoy rock climbing, western lore, boot branding, logging skills and archaeology on this super strenuous hike.

ACKNOWLEDGMENTS

Producing the *TREKS - 2009 ITINERARY GUIDE* requires several dedicated man hours to verify itinerary changes, calculate correct mileage, electronically draw the sketch maps and develop elevation charts. Philmont is most grateful to the following fine Scouters for their good turn:

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The Philmont Logistics and GIS Staff
The Philmont Camping Management Team
Frances Romero and Jo Duran, Camping Registration Staff

Thanks!
Doug Palmer
Associate Director of Program
Director of Backcountry Operations

"TEN ESSENTIALS" FOR HIKERS

1. Map & Compass - and the ability to read a map and use a compass.
2. Sun & Insect Protection - sunscreen, broad brimmed hat, sunglasses, insect repellent.
3. Water Bottles filled with disinfected water - a minimum of 3 quarts is essential in the Southwest.
4. Rain Gear - preferably a breathable rain suit with jacket and pants.
5. First Aid Kit - adequate to treat common injuries that may occur on a hike, and including latex gloves for protection from bloodborne pathogens.
6. Matches - for building a small campfire if necessary for warmth, drying clothing or boosting morale.
7. Extra Clothing - daytime temperatures can drop to 40° F during the summer; nighttime temperatures can drop below freezing. Wool and/or polypro or other synthetic fabrics are recommended. Cotton clothing is not suitable for retaining body heat.
8. Extra Food - to provide energy and warmth.
9. Pocket Knife - a Swiss army knife with several tools is recommended.
10. Watch - so that you can stick to the schedule/itinerary.

SECTION MAPS NEEDED FOR EACH ITINERARY

For the past several years, Philmont has been developing a GIS (Geographical Information System) to assist in mapping and resource management. As a result of extensive field GPS work and hours of computer time managing data, we have produced new maps for the Ranch. Instead of the three sectional maps and Valle Vidal, we now will have four maps for the Ranch and one for the Valle Vidal. The four Ranch maps have been printed front and back (reduces weight) for the south half (southwest and southeast) and north half (northwest & northeast). The Valle Vidal is also a two-sided map. All maps are on a scale of 1/24,000 and are available at the Tooth of Time Traders at Philmont. These maps represent contour intervals of either 20 or 40 feet, and will be important for land navigation. The Philmont wall map enclosed in this packet is for planning purposes only. The following sectionals are needed for each itinerary. Once you receive confirmation of your assigned itinerary, maps can be ordered online at www.toothoftimetraders.com.

#1 South	#10 South	#19 South	#28 North, Valle Vidal
#2 South	#11 South	#20 North, Valle Vidal	#29 South, North
#3 South	#12 South, North	#21 North, South	#30 North, South
#4 South	#13 North, South	#22 South, North	#31 South, North
#5 South	#14 South	#23 North, Valle Vidal	#32 North, South
#6 South	#15 South	#24 North, South	#33 North, Valle Vidal
#7 South	#16 South	#25 South, North	#34 North, Valle Vidal South
#8 South	#17 South	#26 North, Valle Vidal	#35 North, Valle Vidal, South
#9 North	#18 South	#27 North, South, Valle Vidal	



SPECIAL INDIVIDUAL TREK EXPERIENCES

RAYADO TREK - Older Scouts and Venturers (not coed crews) who have mastered basic outdoor skills should consider applying for the challenging and selective Rayado Trek program. Rayado participants will experience more of Philmont's backcountry and will have program opportunities not available to Expedition campers. Rayado is unparalleled for developing outdoor leadership, group dynamics, wilderness problem solving and advanced outdoor skills. A Rayado Trek encourages participants to attain a high level of personal growth and self-reliance. Rayado is a twenty (20) day program. Participants depart the morning of the twenty-first (21st) day (July 9 and August 6 are departure dates).

2009 Dates: Sessions #1: June 19 – July 9 #2: July 17 – August 6
Cost: \$675 Length: 20 days and nights Age: 15 by program start date, but not 21 by its conclusion

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TRAIL CREW TREK – The Trail Crew Trek Program features an intense trail building training course while hiking through the Ranch. Participants will learn the newest “best practices” of trail construction and maintenance and will be introduced to the William T. Hornaday Conservation Award. Leadership skills, Leave No Trace techniques, and advanced outdoor skills will also be part of the program. The Trail Crew Trek is a fourteen (14) day program. Participants depart the morning of the fifteenth (15th) day (June 23 and August 11 are departure dates).

2009 Dates: Sessions #1 and #2: June 9 – 23 (one session coed)
#3 and #4: July 28- August 11 (both sessions coed)
Cost: \$290 Length: 14 days and nights Age: 16 by program start date, but not 21 by its conclusion

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R.O.C.S. (Roving Outdoor Conservation School) - The Roving Outdoor Conservation School is an exciting program for Scouts and Venturers who have an interest in conservation and natural resource management. As the crew hikes the ranch, the participants will camp in many of the different forest types and participate in activities in some of the following areas: forestry, fire ecology, fisheries management, wildlife management, geology, watershed management and range management. The crew will work on a number of conservation projects on Philmont property and other land the Ranch has a special use permit for, including the U.S. Forest Service Valle Vidal Unit. R.O.C.S. is a twenty-one (21) day program. Participants depart the morning of the twenty-second (22nd) day (July 7, 14, 21, 28, & Aug 4 are departure dates).

2009 Dates: Sessions #1: June 16 - July 7 #2: June 23 - July 14
#3: June 30 - July 21 (Female Session) #4: July 7 - 28 #5: July 14- Aug 4
Cost: \$435 Length: 21 days and nights Age: 16 by program start date, but not 21 by its conclusion

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RANCH HANDS - Ranch Hands is a program for Scouts and Venturers who have knowledge of horsemanship and horse care and want to expand their skills and experience. The Ranch Hand crew will spend eight days working in the horse department hauling hay, saddling, daily chores and other horse program tasks. Then they will participate in their own special Cavalcade itinerary trek for eight days. Ranch Hands is a sixteen (16) day program. Participants depart the morning of the seventeenth (17th) day (July 23 is a departure date).

2009 Dates: One Session Only: July 7 – July 23
Cost: \$100 Length: 16 days and nights Age: 16 by program start date, but not 21 by its conclusion

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ORDER OF THE ARROW TRAIL CREW - The Order of the Arrow is offering an opportunity for Arrowmen to join together in cheerful service and the formation of lasting brotherhood on the trails at Philmont. The first week focuses on trail construction and maintenance under the guidance of Philmont trail crew foremen. The second week is a seven day backpacking trek that is designed by the participants. The Trail Crew Trek is a fourteen (14) day program. Participants depart the morning of the fifteenth (15th) day (June 22, 28, July 5, 12, 19, 26, August 2, 9, 16 are departure dates).

2009 Dates: Sessions #1: June 8 – 22 #2: June 15 – 29 #3: June 22 - July 6 #4: June 29 - July 13
#5: July 6 – 20 #6: July 13 – 27 #7: July 20 – Aug 3 #8: July 27 – Aug 10
#9: Aug 3 - 17
Cost: \$200 Length: 14 days and nights Age: 16 by program start date, but not 21 by its conclusion

For additional information about any of these special individual Philmont Experiences please contact Philmont Scout Ranch at 575-376-2281 or camping@philmontscoutranch.org

SPECIAL PHILMONT FALL AND WINTER PROGRAMS

Autumn Adventure

The fall is a great time to experience Philmont with the Aspen changing to vibrant gold and crisp fall days, you will enjoy your time at the Ranch. We have several options to accommodate your group.

Council/Group Trek Planning- Is your council or group looking for a way to learn about Philmont before you bring your group for the summer? Your adult group, lead by a seasoned Philmont staff member, will be guided through the base camp operation, cover pre-trek planning and training, and backpack to camps you may be interested in for your summer trek. This is a great planning tool for crews that have not been to Philmont in the past. This is for an all adult crew.

High Adventure Planning- Is your unit looking at planning your own High Adventure Experience? What a better place to learn than at the premier High Adventure Base of the Boy Scouts of America. Under the guidance of a seasoned Philmont Staff member, your crew will hike through the backcountry learning techniques and tips on planning a High Adventure trip for your unit. Topics will including budgeting, food preparation, selecting a destination, and much more.

All Adult crew- Is your district or unit committee looking for a way to build the team? What a better place to build a team than hiking through the beautiful mountains at Philmont. Your all adult crew can participate in activities such as Leave-No-Trace, fishing, or simply doing day hikes out of one of our backcountry camps.

Tradition crews- Do your Scouts have some time off during the fall time? With a group from 7-12, accompanied by a trained Philmont staff member, you will have a chance to experience Philmont with a youth/adult crew. The crew can enjoy the beauty of hiking at Philmont in the fall and take part in using a GPS, Leave-No-Trace, and much more. The Philmont adult/youth ratio is required for these groups.

Kanik- Philmont's Cold Weather Camping Program

Crews of 6 to 10 participants accompanied by a trained Philmont staff member will learn the basics of winter camping and how to camp safely and comfortably. We will be able to supply you with equipment needed for your backcountry experiences, if snow is available you will be able to spend your night in a quinzee you make. Most trips are done on the weekends, with crews arriving Friday night and departing after lunch on Sunday. However a customized trip can be developed to suit your needs.

We can also add a day of skiing for your crew at Angle Fire Ski Resort. For a small additional fee, your crew will experience the fun and excitement of down hill skiing. However, if you crew is planning on skiing you must participate in the Kanik training. We will be expanding this program to other skiing opportunities as well, please refer to the latest Kanik brochure for more details.

Participants must be at least 14 years of age by January 1 or in the eighth grade at the time of participation. Each crew must have at least two **registered** adult advisors. For Scout units, one of the advisors must be at least 21 years of age or older; the second advisor must be at least 18 years of age. For coed Venturing crews, there must be a male and a female advisor, both at least 21 years of age or older. Every crew is required to have a majority of youth participants.